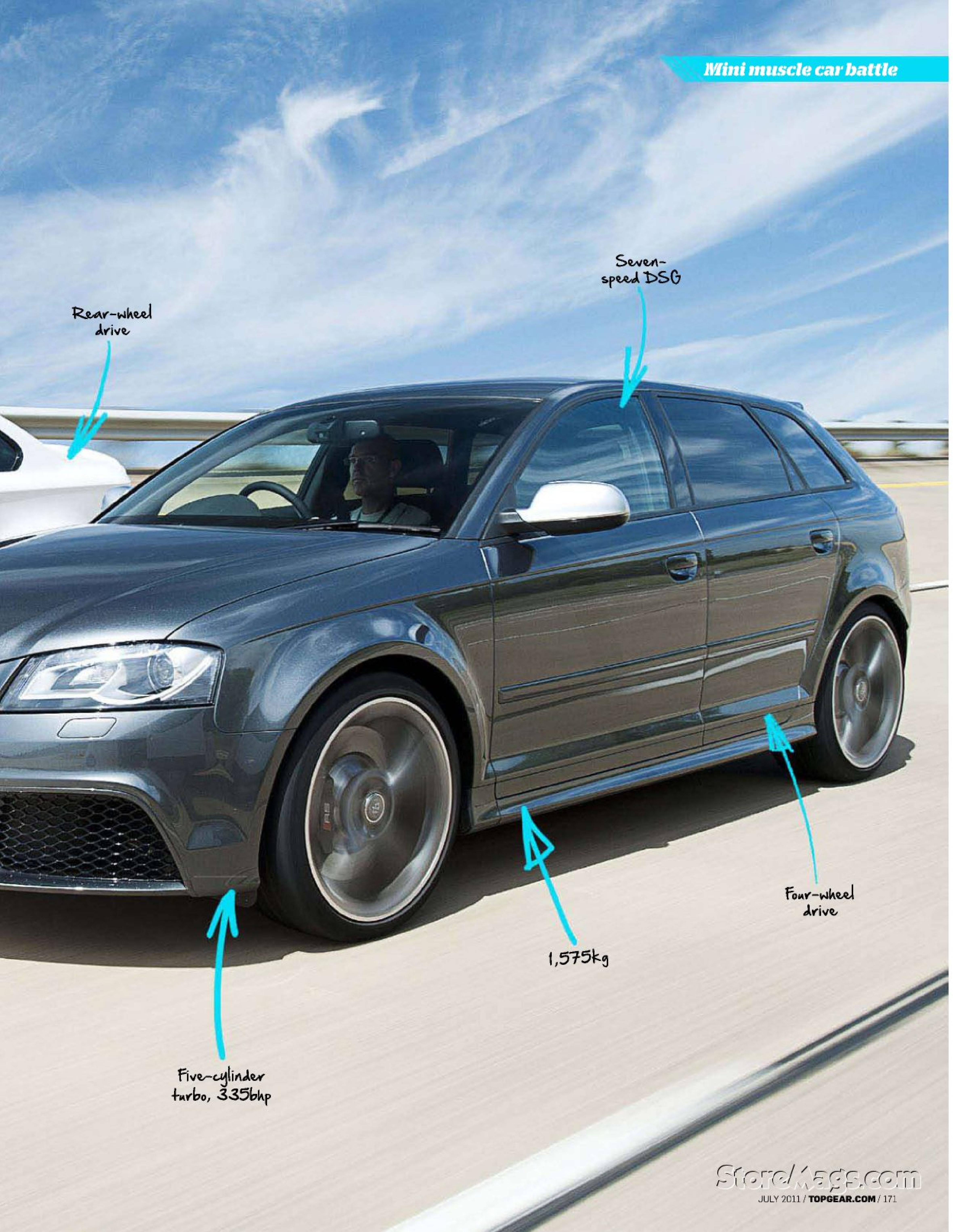


Both the Audi RS3 and the BMW 1M resemble the solution to some very complicated mathematical equation. Not wanting to be left out, it's time for some *TopGear* maths

Words: Ollie Marriage Photography: Barry Hayden





3.8. On the face of it a small, innocuous number; hardly the answer to life, the universe and everything. No, it's actually better than that, because the word that gives it context isn't litres or spoonfuls, but 'seconds'. And in the context of cars, seconds are snappy, punchy little things, allied to only one statistic: the 0–60mph sprint. In that context, 3.8 is very few, especially since it was achieved by one of these jumped-up junior muscle cars.

But which one? Six cylinders or five? The coupe or hatch? The manual or twin-clutch? Rear-wheel drive or four-wheel drive? The one with a claimed 0–60mph of 4.9secs or 4.6secs? The BMW 1-Series M Coupe or the Audi RS3?

In each instance, the latter. For entirely scientific reasons, the Audi RS3 is good at acceleration: launch is assisted by all four wheels and some clever electronics, it changes gear in 0.nothing. But do figures tell the whole story? Is the RS3 really that much faster than the 4.5secs-to-60mph 1M, and does that automatically make it a better car? No, no and of course not; you can't measure how good a car is, because figures aren't warm, three-dimensional, descriptive things — they're cold, stark and, at times, cruel.

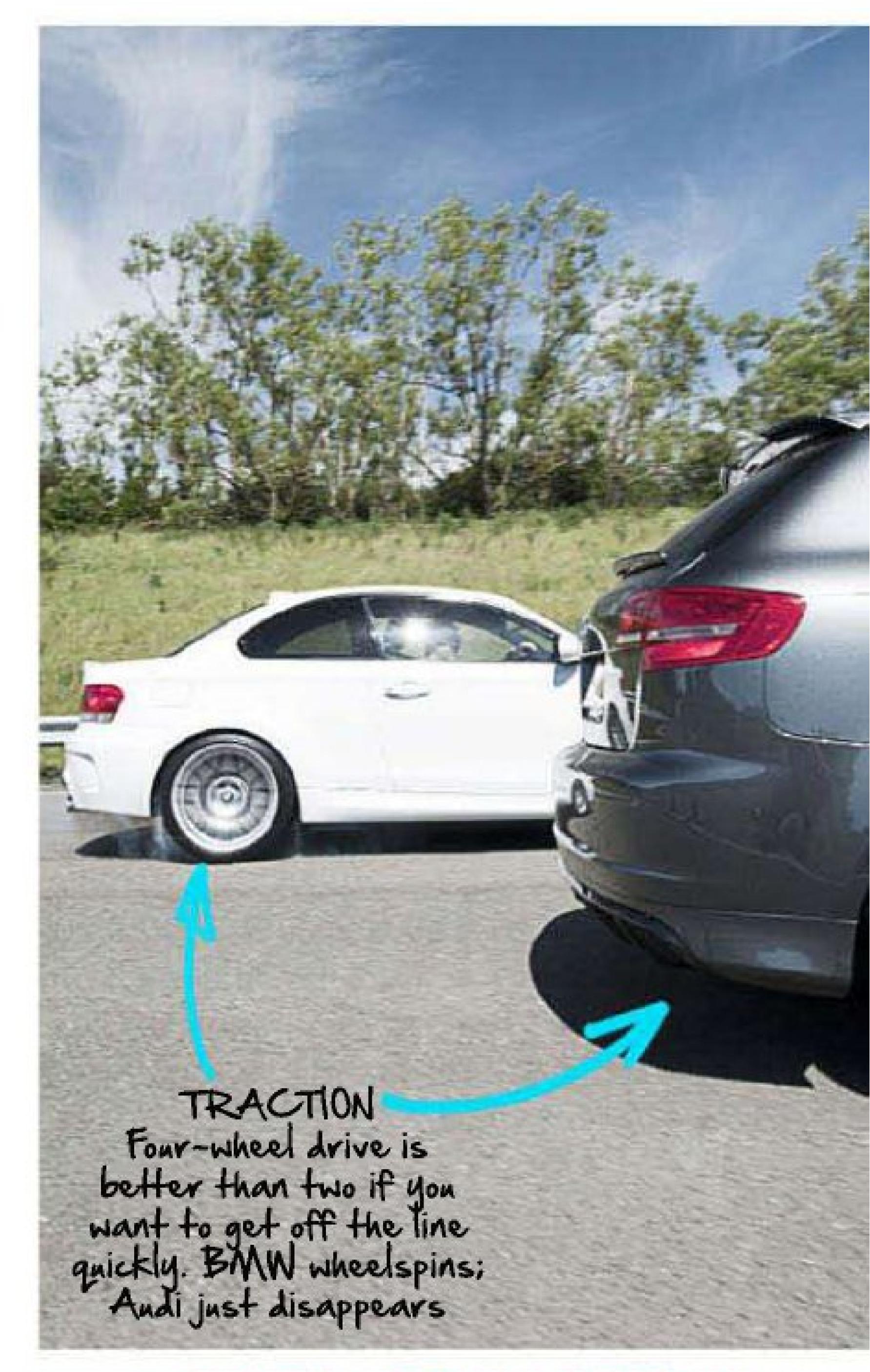
But BMW and Audi obviously believe they play a part – why else would both have produced rival cars with such similar killer stats: bhp, lb ft and so on? So for a little light relief, *TopGear* went to a test track and did some scientific testing, with tape measures and stopwatches and everything.

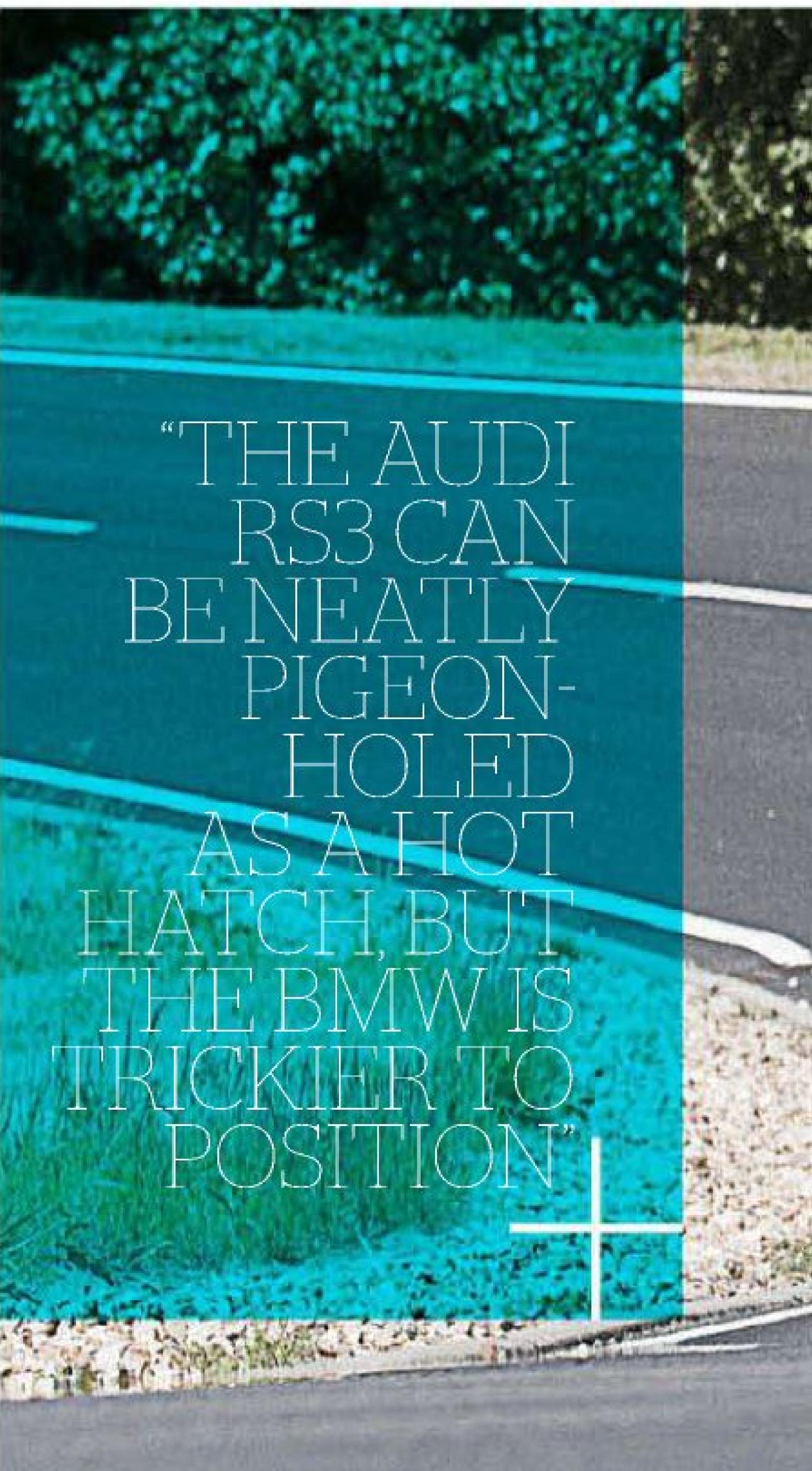
So 1M lines up alongside RS3 and instantly wins round one by looking so much cooler. The Audi can be neatly pigeon-holed as a hot hatch, and a plain-speaking, practically-minded five-door one at that, but the BMW is trickier to position, because it's not a hatch. It's just not. It's a two-door saloon, just like the original M3. This is no bad thing – the scalloped sides, balloon arches and low tail give it an attitude the RS3 can only dream of and totally disguise the fact the Bee-Emm is actually longer, wider and taller. Weird, huh?

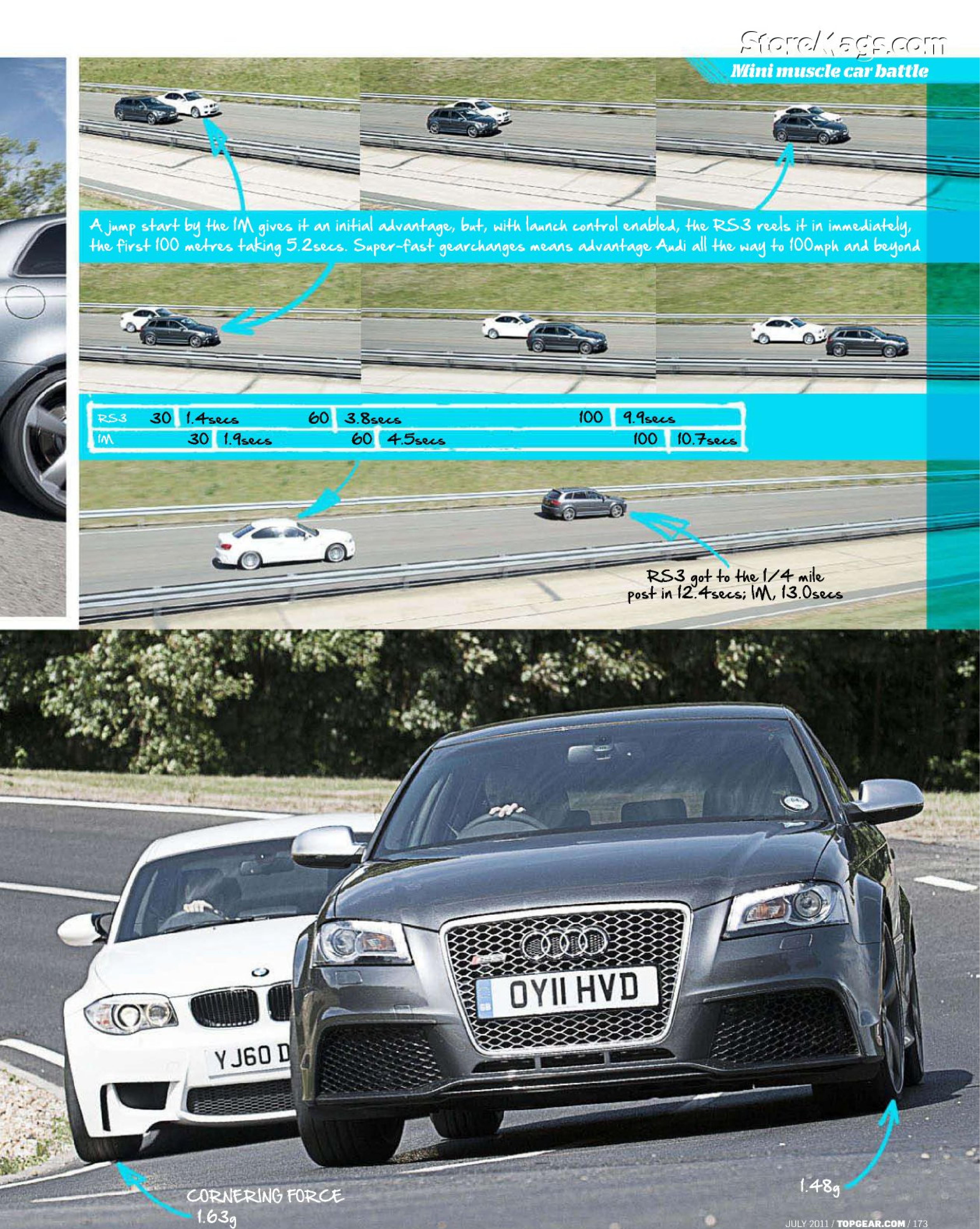
Of course it's less practical, but does that really matter? Does it? If it does, buy the Audi and be on your way, but surely it's enough that both can handle four people, some bags, have options lists with scope and depth, and feel like they won't let you down either from trim falling off or a failure to start on a cold morning.

They are both habitable, usable, desirable cars, but the point here is that RS and M are both Badges That Matter, and these cars are not designed primarily as passenger-carrying devices. In fact, the more you can do to discourage people from joining you, the better. They'll only be scared when you get carried away. Which you will.

Because 0–60mph in 3.8secs is pretty special and takes no talent at all to achieve, due to the Audi's readily accessible launch control mode. The five-cylinder 2.5-litre single-turbo engine >















is borrowed from the TT RS, where we like it very much indeed for its power and warbling noise. It's a fraction more muted here, but still exciting and responsive and with a massive mid-range kick. It is great, all the more so because it's cooped up in a hot hatch and has genuine RS pedigree, but it's not as sweet to use, as searingly sharp and potent as the BMW's straight six. Yes, it delivers that startling acceleration figure (and more besides), but that's down to traction and gearbox, not engine.

BMW has been criticised widely for a) using turbocharging for the 1M, as forced induction just isn't the M way, and b) taking the engine in question straight from the flagship Z4. None of that matters. What's important is that this is a spectacularly exciting engine to use, fizzing with energy and enthusiasm, howling through the revs, crackling on the overrun and revving like it's naturally aspirated. Nothing with a turbo that I can think of has ever been this snappy, this focused and eager. It's bloody brilliant.

And you always know where you are with it, because you have a lever next to you that you have to move. Manual gearboxes are starting to seem curiously old-fashioned, but think what they offer – or more accurately, what they demand. They demand concentration; they involve you in the process. The 1M's is a good one – short of throw, loves being punched through the gate and, being mechanical, connects you to the car.

The Audi's twin clutch does all it can to simplify your workload. If you don't want to, you don't even have to pull a paddle, but the flipside of this is that you get complacent, leave it to its own devices and then get caught out when an overtaking opportunity presents itself. So, yes, at the test track, speed of shift matters, but in the real world it just doesn't.

Gearbox aside, the Audi is commendably simple. No adaptive dampers or other technical silliness, just two buttons: one for sport mode, the other for traction. The BMW's the same. There's nothing too much to get in the way of you and your fun.

If only the Audi were actually fun. Now, it's not a bad RS car (well, not in the context of the RS5), and it does have some praiseworthy attributes — most notably, its faintly shocking cross-country speed. But do you know what most excited me when reading about it? The fact the rear tyres were narrower than the fronts. Yes, I am a bit weird like that. But my reasoning was sound — I hoped it meant the RS3 would have a less grippy rear end and so would have better handling balance than other fast Audis. No such luck.

The trouble is that to get the 4WD system in, the engineers have had to put the engine a long way forward, which makes it nose-heavy, which in turn dulls its responses and surely makes it understeer, too. Well, yes, but only if you have the space and *cojones* to find out, because on a dry public road, you'll never find out where the limit lies – the RS3 just grips and goes.

